

# Nondeterminism as first class citizen for Hidden Logic

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# Hidden Logic - Overview

## Objective

- Semantics to OO software engineering
- Verification & Refinement of Design, not Code
- Behavioral abstraction
- Proof automation (Circular Coinduction)
- Tool support (CIRC)

## Related Approaches

- Context induction [Hennicker, 1990]
- Observational Logic [Bidoit, Hennicker, Kurz, 2002]
- Observational proofs by rewriting [Bouhoula and Rusinowitch, 2002]
- Coherent Hidden Algebra [Diaconescu and Futatsugi, 2000]

# Hidden Logic - Specifications and Semantics

## Hidden specifications

A *hidden specification* is a tuple  $(\Sigma, \Gamma, E)$ , where

- $\Sigma$  a many-sorted signature with *hidden* and *visible* sorts,
- $\Gamma$  a many-sorted subsignature of  $\Sigma$ ,
- $E$  is a set of equations.

## Behavioral semantics

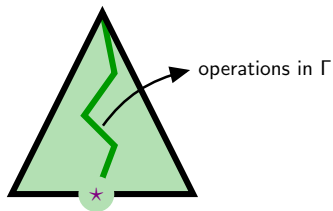
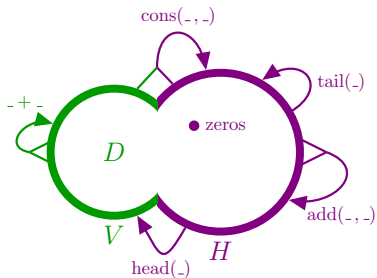
- *Experiments* are  $\Gamma$ -terms of visible sort with one “place-holder”
- *Behavioral equivalence* is non-distinguishability under experiments

## Coalgebraic nature

- $G_{\Gamma} : \text{Set}^H \rightarrow \text{Set}^H$
- $G_{\Gamma}(X)_h = \prod_{\gamma \in \Gamma_{hw,s}} X_s^{D_w}$
- $\text{HAlg}(\Gamma) \simeq G_{\Gamma} - \text{Coalg}$

# Hidden Logic - Example

Sorts	Visible sort: $\mathbb{N}$ , Hidden sort: Stream
Operations	$\text{head}: \text{Stream} \rightarrow \mathbb{N}$
	$\text{tail}: \text{Stream} \rightarrow \text{Stream}$
	$\text{add}: \text{Stream} \times \text{Stream} \rightarrow \text{Stream}$
Equations	$\text{head}(\text{add}(s, s')) = \text{head}(s) + \text{head}(s')$
	$\text{tail}(\text{add}(s, s')) = \text{add}(\text{tail}(s), \text{tail}(s'))$
Experiments	$\text{head}(\bullet)$ , $\text{head}(\text{tail}^n(\bullet))$



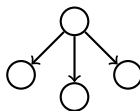
# Problem Motivation (intuitive)

## 1) Underspecification vs. Inherent nondeterminism

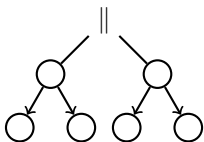


?

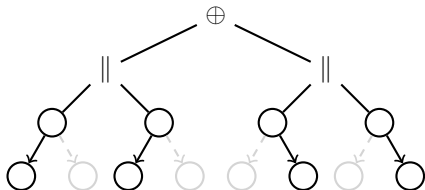
vs.



## 2) Sharing choices between nondeterministic systems



vs.



# Leading example

## Specification

$$\begin{aligned} \text{rand} &: \rightarrow \text{Stream} & \text{dup} &: \text{Stream} \rightarrow \text{Stream} \\ \text{rand} &= (0 \oplus 1) : \text{rand} \\ \text{dup}(\sigma) &= \text{hd}(\sigma) : \text{hd}(\sigma) : \text{dup}(\text{tl}(\sigma)) \end{aligned}$$

## Example 1: Underspecification vs. Inherent nondeterminism

$$\text{add}(\text{rand}, \text{rand}) \stackrel{?}{=}$$

## Example 2: Sharing choices between nondeterministic systems

$$\text{dup}(\text{rand}) \stackrel{?}{=} \text{hd}(\text{rand}) : \text{hd}(\text{rand}) : \text{dup}(\text{tl}(\text{rand}))$$

# Behavioral Specification

## Nondeterministic Hidden specification

A *nondeterministic hidden specification* is a tuple  $(\Sigma_{fun}, \Sigma_{rel}, \Gamma, E)$

- $\Sigma_{fun}$  a many-sorted signature of deterministic functions
- $\Sigma_{rel}$  a many-sorted signature of nondeterministic functions
- $\Sigma = \Sigma_{fun} \cup \Sigma_{rel} \cup \{\oplus_s \mid s \in \mathcal{S}\}$
- $E$  a set of equations
  - $l \doteq r$  (behavioral deterministic)
  - $l = r$  (behavioral nondeterministic)



# Algebraic and Behavioral Semantics

## Nondeterministic Hidden Algebra

A *nondeterministic hidden algebra* is a  $\Sigma$ -multialgebra  $\langle A, \llbracket \cdot \rrbracket \rangle$  with interpretation

- $\llbracket f \rrbracket : A_{s_1} \times \dots \times A_{s_n} \rightarrow \mathcal{P}^+(A_s)$  for  $f \in \Sigma_{s_1 \dots s_n, s}$
- $\llbracket f \rrbracket(a_1, \dots, a_n)$  singleton for  $f \in \Sigma_{fun}$
- Extension to  $\llbracket f \rrbracket : \mathcal{P}^+(A_{s_1}) \times \dots \times \mathcal{P}^+(A_{s_n}) \rightarrow \mathcal{P}^+(A_s)$  via union
- Assignment:  $\alpha : \mathcal{X} \rightarrow A$
- Natural lifting to terms  $\llbracket \cdot \rrbracket_\alpha : Ter(\Sigma, \mathcal{X}) \rightarrow \mathcal{P}^+(A)$
- $\llbracket s \oplus t \rrbracket_\alpha = \llbracket s \rrbracket_\alpha \cup \llbracket t \rrbracket_\alpha$

## Behavioral equivalence

$$a \equiv b \text{ iff } \llbracket C[* : s] \rrbracket_{* \mapsto a} = \llbracket C[* : s] \rrbracket_{* \mapsto b}$$

for every  $C \in Ter(\Sigma, \{*\})_v$

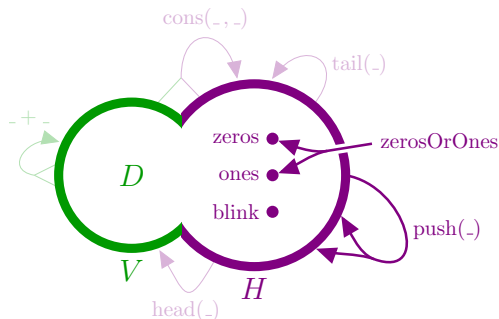
# Leading example (II)

## Specification

$$\text{zerosOrOnes} = \text{zeros} \oplus \text{ones}$$

$$\text{zeros} = 0 : \text{zeros}$$

$$\text{push}(\sigma) = (0 \oplus 1) : \sigma$$

$$\text{ones} = 1 : \text{ones}$$


Representation of nondeterministic operations:

$$\llbracket f \rrbracket : \mathcal{P}^+(A_{S_1}) \times \dots \times \mathcal{P}^+(A_{S_n}) \rightarrow \mathcal{P}^+(A_S)$$

with requirement:  $\llbracket f \rrbracket(A_1, \dots, A_n) = \bigcup_{a_1 \in A_1, \dots, a_n \in A_n} f(\{a_1\}, \dots, \{a_n\})$

# Sharing of terms

$$\begin{array}{ll} \text{rand} = (0 \oplus 1) : \text{rand} & \text{zeros} = 0 : \text{zeros} \\ \text{add}(x : \sigma, y : \tau) = (x + y) : \text{add}(\sigma, \tau) & \text{fun}(\sigma) = \text{add}(\sigma, \sigma) \end{array}$$

Adding two independent random streams gives a random stream:

$$\text{add}(\text{rand}, \text{rand}) = \text{rand}$$

But we have

$$\text{fun}(\text{rand}) = \text{zeros} \neq \text{add}(\text{rand}, \text{rand})$$

Idea: *sharing* to express that both rand's refer to the same random choice:

$$\begin{array}{ccccccc} \text{fun} & = & \text{add} & = & \text{zeros} & \neq & \text{add} & = & \text{rand} \\ \downarrow & & \left( \begin{array}{c} \downarrow \quad \downarrow \\ \text{rand} \end{array} \right) & & & & \swarrow \quad \searrow & & \\ \text{rand} & & \text{rand} & & & & \text{rand} \quad \text{rand} & & \end{array}$$

We introduce sharing during equational reasoning if variable is duplicated.

# Behavioral Reasoning

$$\begin{aligned} \text{rand} &= (0 \oplus 1) : \text{rand} \\ \text{add}(x : \sigma, y : \tau) &\doteq (x + y) : \text{add}(\sigma, \tau) \\ \text{zeros} &\doteq 0 : \text{zeros} \end{aligned}$$

with  $\{:, \text{add}, \text{zeros}, +\} \subseteq \Sigma_{fun}$  and  $\{\text{rand}\} \subseteq \Sigma_{rel}$ .

$$\begin{array}{c} \text{add} \\ \left( \begin{array}{c} \downarrow \quad \downarrow \\ \text{rand} \end{array} \right) \end{array} \quad \doteq \quad \text{zeros}$$

# Behavioral Reasoning

$$\text{rand} = (0 \oplus 1) : \text{rand}$$

$$\text{add}(x : \sigma, y : \tau) \doteq (x + y) : \text{add}(\sigma, \tau)$$

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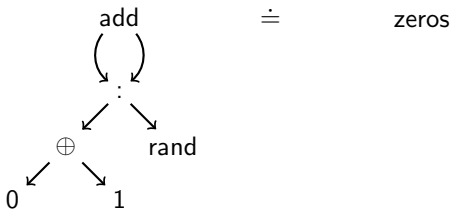


equational reasoning

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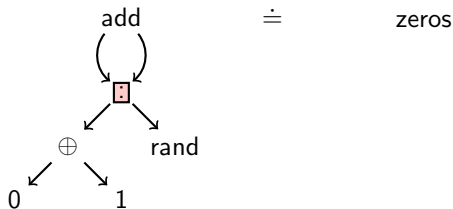
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**unsharing** of  $\Sigma_{fun}$  symbol  
 (deterministic symbols can always be unshared)  
 (hence usual reasoning if  $\Sigma_{rel} = \emptyset$ )

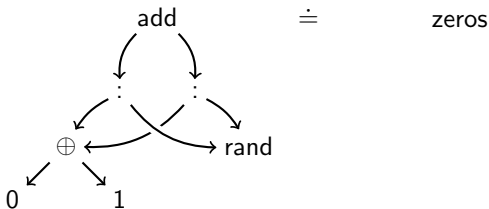
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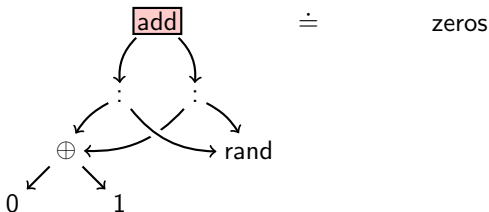
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equational reasoning

(unsharing was needed)

(no equational reasoning across symbols with multiple incoming edges)

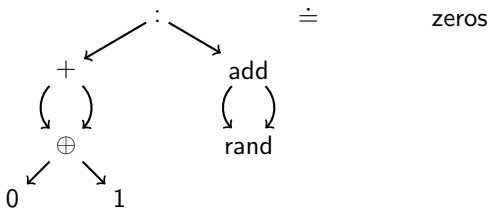
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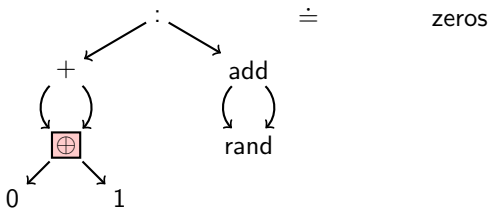
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case distinction for  $\oplus$

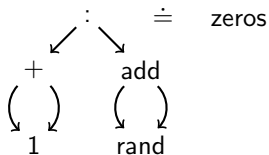
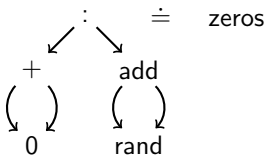
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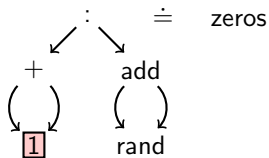
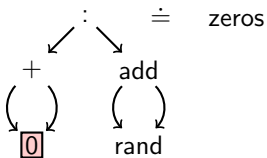
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unsharing of  $\Sigma_{fun}$  symbol

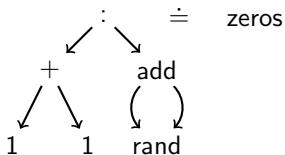
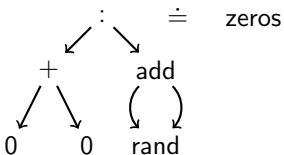
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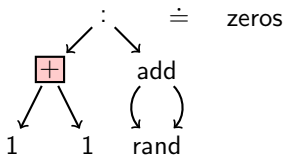
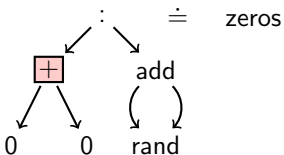
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equational reasoning

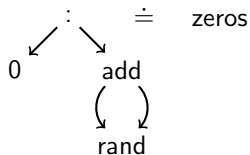
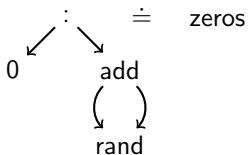
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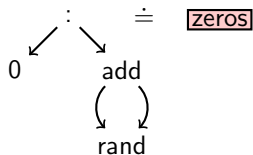
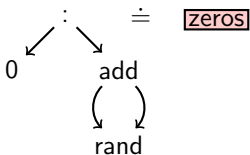
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equational reasoning

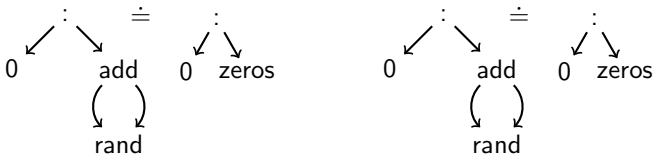
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**circular coinduction:** heads are equal  
tails are exactly the equation we started from

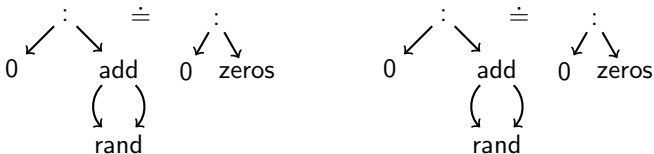
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**circular coinduction:** heads are equal  
tails are exactly the equation we started from

qed

# Equational Reasoning and Sharing

No equational reasoning across symbols with multiple incoming edges

$$\text{push}(\sigma) = (0 \oplus 1) : \sigma$$

$$\text{zeros} = 0 : \text{zeros}$$

$$\text{add}(x : \sigma, y : \tau) = (x + y) : \text{add}(\sigma, \tau)$$

$$\text{add}(\text{push}(\sigma), \tau) = \text{push}(\text{add}(\sigma, \text{tl}(\tau)))$$

$$\Sigma_{rel} = \{\text{push}\}$$

Last equation:

if the first bit of the first argument is random,  
then first bit of outcome is random

However, this holds only since the arguments are not shared!



# Conclusion

## Summary

- Nondeterminism as first class citizen
- Pointwise lifting of deterministic behavior
- Sharing allows to replicate choices in nondeterministic systems
- Nondeterministic and sharing extensions are conservative ( $\Sigma_{rel} = \emptyset$ )

## Future work

- Coalgebraic interpretation
- Formalize Circular Coinduction proof rules for sharing
- Interplay circular induction and circular coinduction with sharing
- Implementation CIRC
- Samples (QoS/Security of P2P networks)